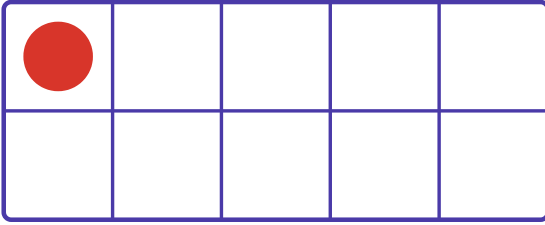


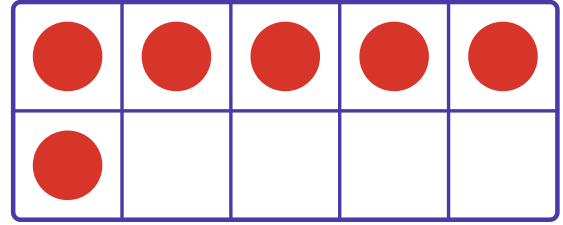


Ten frames 1 to 10 chart · the top row fills first, left to right

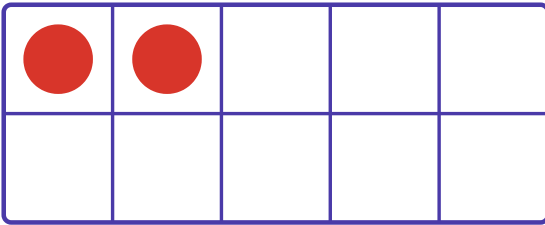
1



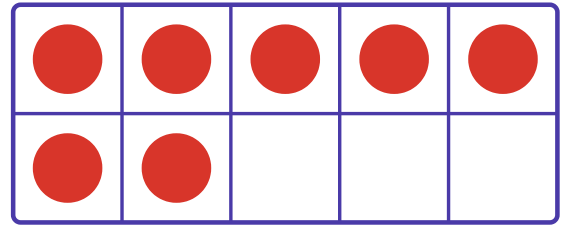
6



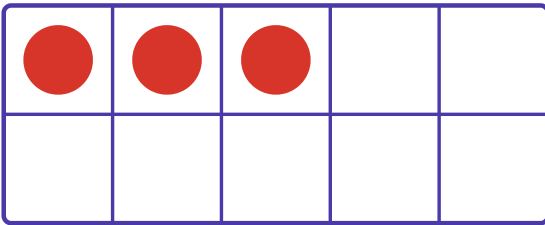
2



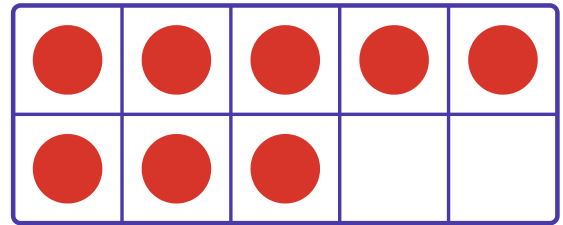
7



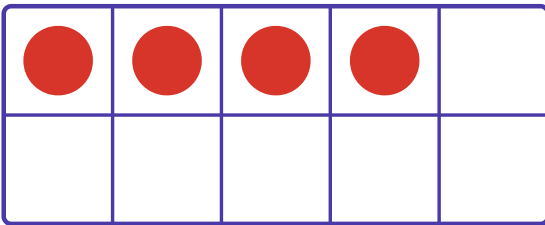
3



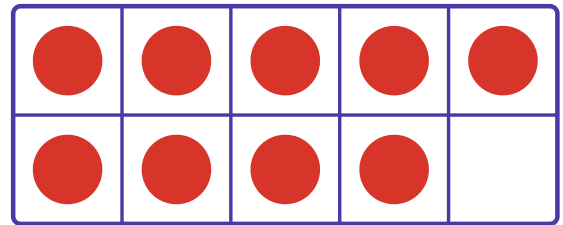
8



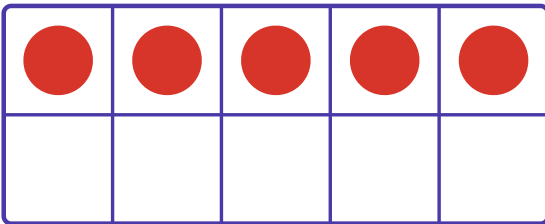
4



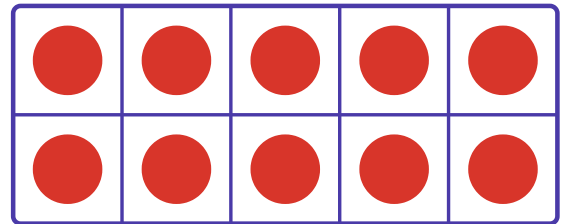
9



5



10



Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

Phonics, reading, Montessori math & brain games · no ads, works offline · free printable from www.luvinci.app





Large ten frame

work mat • fill the top row first, left to right

start here →

How many? _____



Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

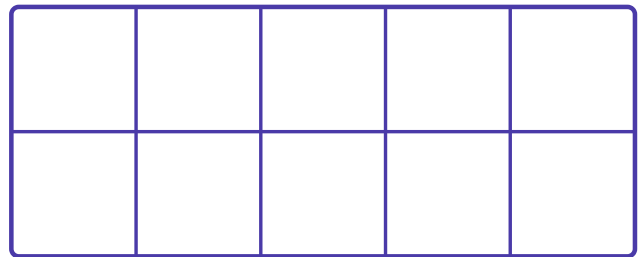
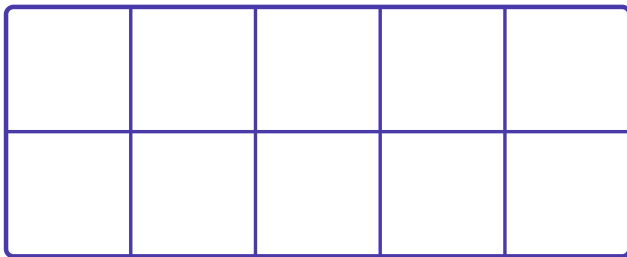
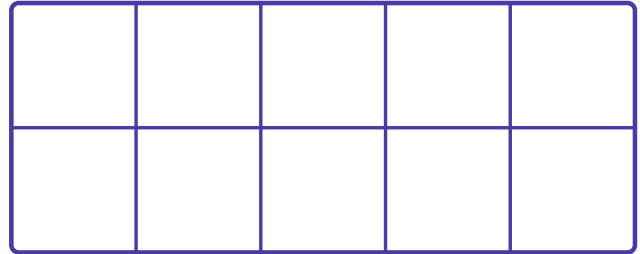
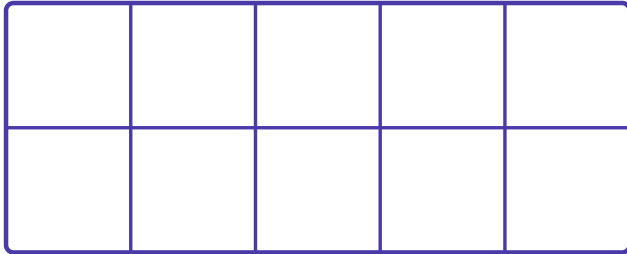
Phonics, reading, Montessori math & brain games • no ads, works offline • free printable from www.luvinci.app



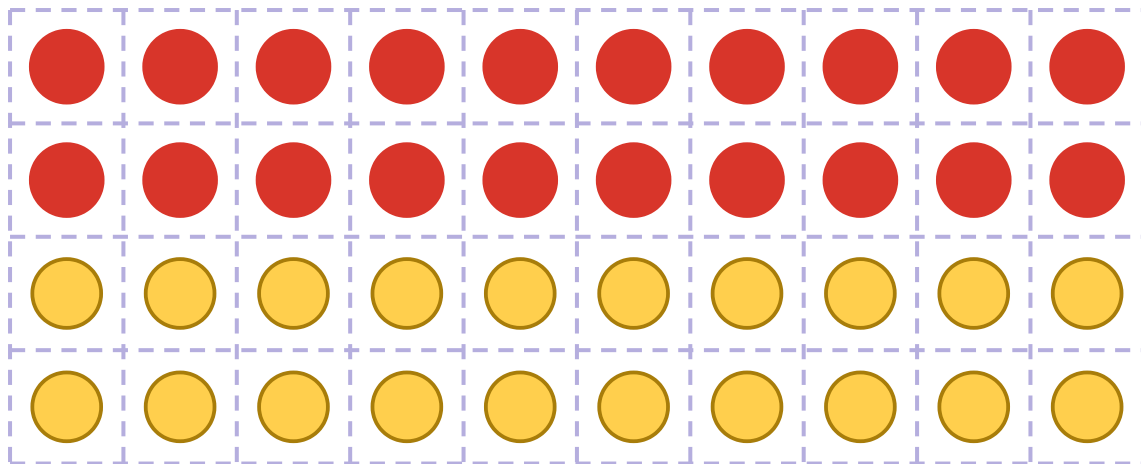


4 small ten frames + 40 cut-out counters

Use one frame for each number, or cut them apart so each child gets one.



Cut-out counters cut along the dashed lines



Small counters like dried beans, coins, buttons and cereal are choking hazards, so a grown-up stays close. With a toddler in the house, use these paper counters or draw the dots with a crayon.



Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

Phonics, reading, Montessori math & brain games · no ads, works offline · free printable from www.luvinci.app





Double ten frame numbers to 20 • fill the left frame first

Player 1

fill me first

10 and _____ make _____

Player 2

fill me first

10 and _____ make _____

Race to 20: roll a die and add that many counters. First to fill all 20 boxes wins, even if the roll is bigger than the boxes left.



Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

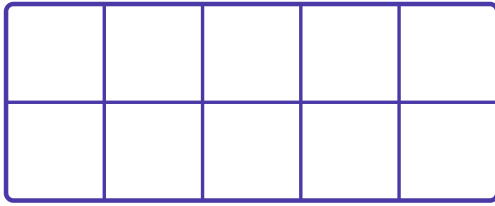
Phonics, reading, Montessori math & brain games • no ads, works offline • free printable from www.luvinci.app



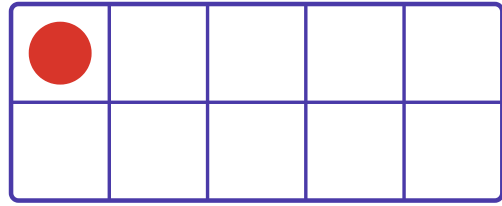


Ten frame cards 0 to 5

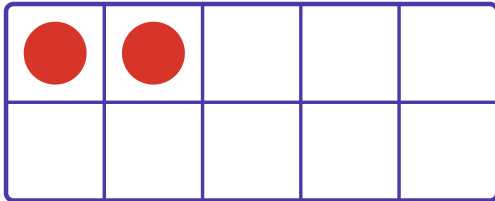
cut out the cards, then cut off the number tabs



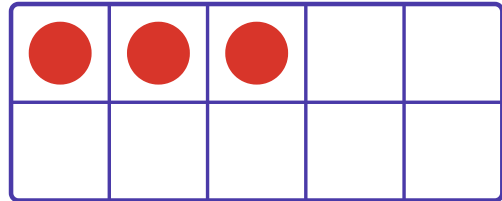
0



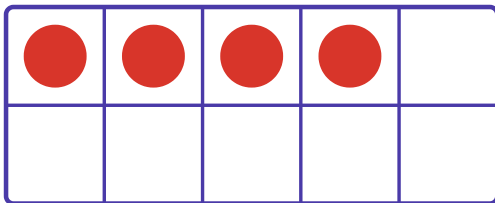
1



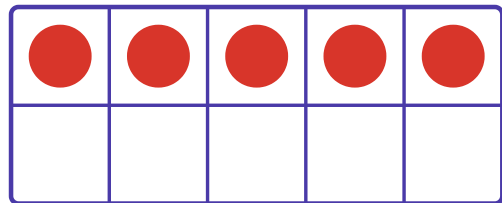
2



3



4



5

Flash it: show a card for 2 seconds. How many dots?

Match it: cut off the number tabs, mix everything up and match dots to numbers.

War: each player flips a card. The bigger number wins both.



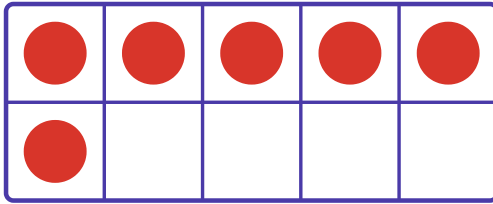
Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

Phonics, reading, Montessori math & brain games · no ads, works offline · free printable from www.luvinci.app

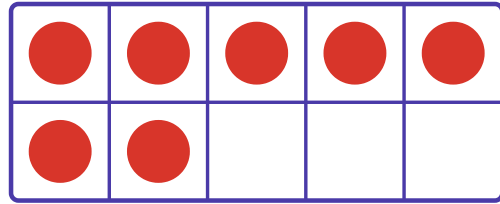




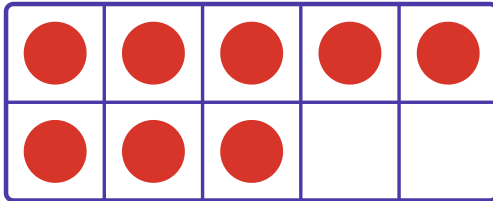
Ten frame cards 6 to 10 page 5 has 0 to 5



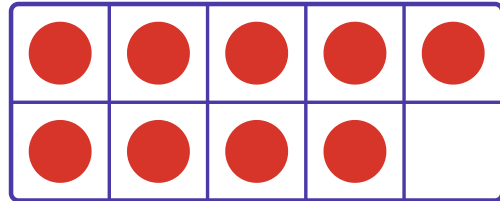
6



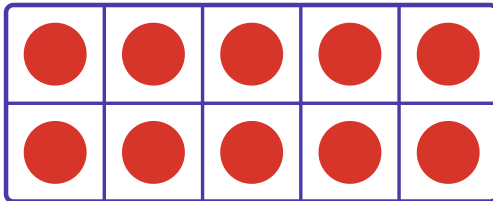
7



8



9



10

Make your own: draw the dots, write the number

Flash it: show a card for 2 seconds. How many dots?

Match it: cut off the number tabs, mix everything up and match dots to numbers.

War: each player flips a card. The bigger number wins both.



Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

Phonics, reading, Montessori math & brain games · no ads, works offline · free printable from www.luvinci.app



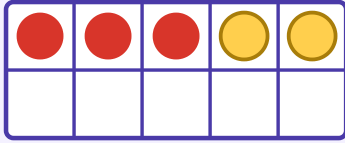


Add on a ten frame numbers to 10

● first number ● number you add

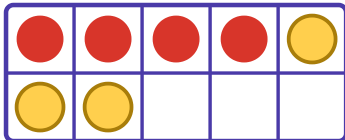
Red first, then yellow right after it. Count them all and write the total.

1.



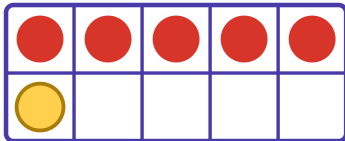
$$3 + 2 = 5$$

2.



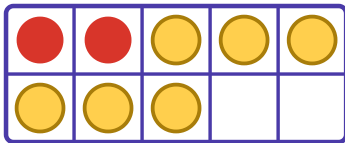
$$4 + 3 = \square$$

3.



$$5 + 1 = \square$$

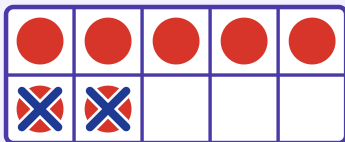
4.



$$2 + 6 = \square$$

Take away cross out from the end, then count what's left

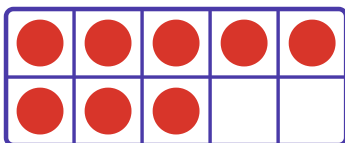
5.



Cross out 2.

$$7 - 2 = 5$$

6.



Cross out 3.

$$8 - 3 = \square$$

Answers: 7, 6, 8, 5



Scan to get the app — Luvinci: Kindergarten & 1st Grade Games (ages 3–8)

Phonics, reading, Montessori math & brain games · no ads, works offline · free printable from www.luvinci.app

